

<b>GCSE Graphic Products</b>	<b>Exam Board AQA</b>
<b>Exam Date</b> 20/06/2017 - PM	
<p><b>Exam Overview</b></p> <p>The exam is broken down into two sections:</p> <ul style="list-style-type: none"> <li>• <b>Section A:</b> A design question based on the theme issued by the exam board</li> <li>• <b>Section B:</b> A series of questions from a range of graphic topics covered in lessons.</li> <li>• <b>Maximum mark: 120 Duration: 120 mins That's a mark a minute!</b></li> </ul>	
<p><b>Guide to Exam Paper</b></p> <ul style="list-style-type: none"> <li>• <b>Read the whole question.</b> Check what is ahead in all sections of the design question to get a good idea of how you will approach your answer.</li> <li>• <b>Design ideas.</b> Show variety in your design work. Always refer to the <b>Specification</b> and make sure each design proposal <b>meets the requirements</b>. Only use <b>colour</b> where it says to do so.</li> <li>• <b>Development.</b> Don't just repeat your initial ideas. Show further changes in 2 or 3 steps which move your ideas on and improve them each time.</li> <li>• <b>Annotation.</b> Explain your ideas. On <b>logo designs</b> mention lettering style, legibility, use of colour or imagery, impact and suitability. On <b>packaging/product designs</b> draw nets, mention specific materials and features and explain how item will be constructed.</li> <li>• <b>Look how the marks are awarded.</b> Make sure you respond to each of these criteria.</li> <li>• <b>TGTMM. To Get The Marks I Must.</b> Circle or underline the important elements of each question. Make sure you respond to each of these in your answers.</li> <li>• <b>1 mark per minute.</b> If you daydream for two minutes you have lost two marks.</li> <li>• <b>Quality of written communication question.</b> Try your best to write in a logical order using well-constructed sentences showing good use of grammar with few spelling mistakes and include Graphics related terminology.</li> <li>• <b>Make your point and back it up.</b> When referring to a design, material, technique or process always give a reason for why it is appropriate. For example: 'The menu has a UV varnish applied as this will help protect it and allow it to be wiped clean.'</li> </ul>	
<p><b>Areas of Revision</b></p> <ul style="list-style-type: none"> <li>• The Design Process</li> <li>• Materials and Components</li> <li>• Graphic Techniques</li> <li>• Types of Drawing</li> <li>• Society and the Environment</li> <li>• Systems and Industry</li> </ul>	<p>These topics are all covered in your blue revision guide.</p> <p>Create a <b>visual mindmap</b> using words and pictures exploring the design question theme issued by AQA.</p> <p>Alongside this you will need to think back and reflect on how you went through the designing, making and evaluating process during your coursework.</p>
<p><b>Revision Tips</b></p> <ul style="list-style-type: none"> <li>• <b>Subject terminology.</b> Write key terms and definitions on <b>Flash Cards</b> or <b>Post It notes</b> stuck on your bedroom wall. <b>Test yourself</b> regularly on their meanings.</li> <li>• <b>Boost your knowledge.</b> Use your <b>blue revision guide</b> to revisit the themes covered in class. Attempt the <b>practice questions</b> at the end of each section and then check your answers at the back of the book. Attempt the associated tasks in your <b>white student workbook</b>.</li> <li>• <b>Practice your drawing techniques.</b> Try sketching logo, packaging and net ideas. Draw simple 3D products in isometric and perspective and render to show material finish.</li> <li>• <b>Create visual mindmaps.</b> Focus on a specific topic (eg Printing Techniques) and produce a mindmap recording words with visual prompts to help you recall key information.</li> <li>• <b>WWWWWH.</b> Who, What, Where, When, Why and How. Analyse products around your home.</li> <li>• Visit the resources at <a href="http://www.technologystudent.com">www.technologystudent.com</a>.</li> </ul>	

